Washtenaw Community College Comprehensive Report

CPS 298 Professional Team Programming Effective Term: Spring/Summer 2021

Course Cover

Division: Business and Computer Technologies

Department: Computer Science & Information Technology

Discipline: Computer Science

Course Number: 298 Org Number: 13400

Full Course Title: Professional Team Programming Transcript Title: Professional Team Programming

Is Consultation with other department(s) required: No

Publish in the Following: College Catalog, Time Schedule, Web Page

Reason for Submission: Change Information:

Consultation with all departments affected by this course is required.

Pre-requisite, co-requisite, or enrollment restrictions Rationale: Updating prerequisites per department directive.

Proposed Start Semester: Fall 2019

Course Description: The goal of this course is to simulate the industrial experience of working in teams. Students will work in teams using version control software (GIT, GitHub) to manage their projects. The course explores the advantages and disadvantages of leading project planning and software development methodologies, such as Agile, Waterfall, Scrum and Extreme Programming. Students will learn and apply industry practices, such as Pair Programming and Test Driven Development.

Course Credit Hours

Variable hours: No

Credits: 4

Lecture Hours: Instructor: 60 Student: 60

Lab: Instructor: 0 Student: 0 Clinical: Instructor: 0 Student: 0

Total Contact Hours: Instructor: 60 Student: 60

Repeatable for Credit: NO Grading Methods: Letter Grades

Audit

Are lectures, labs, or clinicals offered as separate sections?: NO (same sections)

College-Level Reading and Writing

College-level Reading & Writing

College-Level Math

Level 4

Requisites

Prerequisite

CPS 251 minimum grade "B-"

Prerequisite

CPS 261 minimum grade "B-"

or

Prerequisite

CPS 271 minimum grade "B-"

or

Prerequisite

CPS 276 minimum grade "B-"

or

Prerequisite

CPS 278 minimum grade "B-"

General Education

Request Course Transfer

Proposed For:

Student Learning Outcomes

1. Develop a team programming project.

Assessment 1

Assessment Tool: Group project Assessment Date: Winter 2021

Assessment Cycle: Every Three Years

Course section(s)/other population: All sections Number students to be assessed: All students

How the assessment will be scored: Departmentally-developed rubric

Standard of success to be used for this assessment: 70% of students will score 75% or higher

Who will score and analyze the data: Departmental faculty

Course Objectives

- 1. Work effectively in groups.
- 2. Share responsibility for the project.
- 3. Develop a useful working product.

New Resources for Course

Course Textbooks/Resources

Textbooks

Manuals

Periodicals

Software

Equipment/Facilities

<u>Reviewer</u>	<u>Action</u>	<u>Date</u>
Faculty Preparer:		
Philip Geyer	Faculty Preparer	Jan 08, 2019
Department Chair/Area Director:		
Philip Geyer	Recommend Approval	Jan 08, 2019
Dean:		
Eva Samulski	Recommend Approval	Jan 09, 2019

Curriculum Committee Chair:		
Lisa Veasey	Recommend Approval	Dec 02, 2020
Assessment Committee Chair:		
Shawn Deron	Recommend Approval	Dec 04, 2020
Vice President for Instruction:		
Kimberly Hurns	Approve	Dec 07, 2020