# Washtenaw Community College Comprehensive Report

# CPS 161 An Introduction to Programming with Java Effective Term: Winter 2020

# **Course Cover**

**Division:** Business and Computer Technologies

**Department:** Computer Science & Information Technology

**Discipline:** Computer Science

Course Number: 161 Org Number: 13400

Full Course Title: An Introduction to Programming with Java

Transcript Title: An Intro to Programming /Java

Is Consultation with other department(s) required: Yes

Please Explain:

Meet with CPS faculty to discuss changes.

**Publish in the Following:** College Catalog, Time Schedule, Web Page **Reason for Submission:** Three Year Review / Assessment Report

**Change Information: Course description** 

Pre-requisite, co-requisite, or enrollment restrictions

**Outcomes/Assessment Objectives/Evaluation** 

Other:

**Rationale:** Course outcome needs to be updated based on the findings in the assessment report and to align with the updated CPS 261 advanced Java course. Objectives have been added and reorganized.

**Proposed Start Semester:** Winter 2020

Course Description: In this course, students are introduced to the Java programming language. Looping, conditional logic and string manipulation are some of the basic programming concepts covered. Object-oriented concepts are covered such as objects and classes, constructors, inheritance, and polymorphism. Abstract classes and interfaces are minimally covered. CPS 261 will cover these topics in depth. Prior programming experience is recommended. Students who have no programming experience should consider taking CPS 120.

### **Course Credit Hours**

Variable hours: No

Credits: 4

Lecture Hours: Instructor: 60 Student: 60

**Lab: Instructor:** 0 **Student:** 0 **Clinical: Instructor:** 0 **Student:** 0

**Total Contact Hours: Instructor: 60 Student: 60** 

Repeatable for Credit: NO Grading Methods: Letter Grades

Audit

Are lectures, labs, or clinicals offered as separate sections?: NO (same sections)

# **College-Level Reading and Writing**

College-level Reading & Writing

### **College-Level Math**

Level 4

# **Requisites**

### **General Education**

# **Degree Attributes**

Statewide articulation approved

# General Education Area 7 - Computer and Information Literacy

Assoc in Arts - Comp Lit

Assoc in Applied Sci - Comp Lit

Assoc in Science - Comp Lit

### **Request Course Transfer**

### **Proposed For:**

Eastern Michigan University

Other:

### **Student Learning Outcomes**

1. Identify appropriate use of simple programming constructs including loops and conditional logic.

#### **Assessment 1**

Assessment Tool: Multiple choice questions on a departmental exam

Assessment Date: Winter 2022

Assessment Cycle: Every Three Years

Course section(s)/other population: All sections Number students to be assessed: All students How the assessment will be scored: Answer key

Standard of success to be used for this assessment: 70% of the students who take the exam will

score better than 70%.

Who will score and analyze the data: Departmental faculty

2. Identify appropriate use of simple object-oriented concepts such as constructors, methods and overriding methods.

#### **Assessment 1**

Assessment Tool: Multiple choice questions on a departmental exam

Assessment Date: Winter 2022

Assessment Cycle: Every Three Years

Course section(s)/other population: All sections Number students to be assessed: All students How the assessment will be scored: Answer key

Standard of success to be used for this assessment: 70% of the students who take the exam will

score better than 70%.

Who will score and analyze the data: Departmental faculty

3. Identify appropriate use of more advanced object-oriented concepts such as inheritance and polymorphism.

#### **Assessment 1**

Assessment Tool: Multiple choice questions on a departmental exam

Assessment Date: Winter 2022

Assessment Cycle: Every Three Years

Course section(s)/other population: All sections Number students to be assessed: All students

How the assessment will be scored: Answer key

Standard of success to be used for this assessment: 70% of the students who take the exam will score better than 70%.

Who will score and analyze the data: Departmental faculty

4. Identify appropriate use of exceptions.

### **Assessment 1**

Assessment Tool: Multiple choice questions on a departmental exam

Assessment Date: Winter 2022

Assessment Cycle: Every Three Years

Course section(s)/other population: All sections Number students to be assessed: All students How the assessment will be scored: Answer key

Standard of success to be used for this assessment: 70% of the students who take the exam will

score better than 70%.

Who will score and analyze the data: Departmental faculty

5. Develop Java code that uses object-oriented concepts and constructs.

#### **Assessment 1**

Assessment Tool: Programming exercise

Assessment Date: Winter 2022

Assessment Cycle: Every Three Years

Course section(s)/other population: All sections Number students to be assessed: All students

How the assessment will be scored: Departmentally-developed rubric

Standard of success to be used for this assessment: 70% of the students will successfully complete the exercise.

Who will score and analyze the data: Departmental faculty

# **Course Objectives**

- 1. Develop, compile, and run Java programs using Eclipse.
- 2. Identify and use identifiers to name variables, constants, methods, and classes.
- 3. Read input from the console using the Scanner class.
- 4. Identify and implement selection control using one-way, two-way if statements, nested if, multi-way if and switch statements.
- 5. Follow the loop design strategy to develop loops using while, do-while and for statements.
- 6. Identify and describe objects and classes, and use classes to model objects.
- 7. Demonstrate how to define classes and create objects.
- 8. Distinguish between object reference variables and primitive-data-type variables.
- 9. Create objects using constructors.
- 10. Distinguish between instance and static variables and methods.
- 11. Identify and define a subclass from a superclass through inheritance.
- 12. Identify and invoke the superclass's constructors and methods using the super keyword.
- 13. Identify and override instance methods in the subclass.
- 14. Distinguish differences between overriding and overloading.
- 15. Explore and override the toString and equals method in the Object class.
- 16. Identify polymorphism and early and late binding.
- 17. Recognize exceptions and exception handling.
- 18. Recognize the exception hierarchy in Java.
- 19. Distinguish checked and unchecked exceptions.

### **New Resources for Course**

### **Course Textbooks/Resources**

**Textbooks** 

Allen B. Kowney and Chris Mayfield. *Think Java (OER book)*, 6.1.3 ed. Green Tea Press, 2016 Savitch. *Absolute Java*, ed. Addison-Wesley, 2005

Manuals Periodicals Software

# **Equipment/Facilities**

Level III classroom Computer workstations/lab

<u>Reviewer</u>	Action	<u>Date</u>
Faculty Preparer:		
Jai Bai	Faculty Preparer	Jun 26, 2019
Department Chair/Area Director:		
Philip Geyer	Recommend Approval	Jul 10, 2019
Dean:		
Eva Samulski	Recommend Approval	Jul 11, 2019
Curriculum Committee Chair:		
Lisa Veasey	Recommend Approval	Aug 06, 2019
<b>Assessment Committee Chair:</b>		
Shawn Deron	Recommend Approval	Aug 19, 2019
Vice President for Instruction:		
Kimberly Hurns	Approve	Aug 19, 2019